

Li Hanwei: New Painting

Artist	Li Hanwei
Opening	September 4, 2022 16:00 – 19:00
Exhibition Period	September 5 – October 23, 2022
Venue	MadeIn Gallery, No.1, -1F Sunken Garden, Lane 9 Qufu Road, Jing'an District, Shanghai

MadeIn Gallery will present Li Hanwei's solo exhibition "New Painting" on September 4, 2022. This is the artist's first solo exhibition at MadeIn Gallery, featuring a new series of paintings.

As the founding member of "Slime Engine", a major online art platform in China, Li Hanwei (b.1994) has played an active part in the dynamics of Chinese young contemporary artists. Living amongst digital media and juggling fast-paced, multi-cultural life experiences where virtuality and reality intertwine, these artists reinvent and represent the mentality of their generation.

"New Painting" is much like a "strike mission" Li launches against painting, in which he plays the roles of artist, doodler, user of cinema4D software, tour guide, gestural painter, editor of abstract expressionist codes, destroyer of tastes, among others. The audience will be notified of the answers to such questions as: What is painting? Which parts of it are painted by Li himself? In what sense is this way of painting significant and courageous? Remarkably, the artist has captured a logic, one that he finds exciting and can further develop, out of the void of the screen. "New Painting" hereby becomes a navigation without destination, inviting the viewer to follow, be alert, and traverse.

About Li Hanwei

Born in Xuzhou, Jiangsu province in 1994, Li Hanwei graduated from the Shanghai Institute of Visual Arts in 2018, and currently lives and works in Shanghai. Li's practice is based on adapting forms of commercial advertisements and films as metaphors. Through the study of communication methods, the artist uses CG images to establish a worldview in the fictional world where counterfeit of the real world and science-fiction coexist, as a way to present the intersection of contemporary cultural forms and individual identities.

Li was nominated for "Dior Photography and Visual Arts Award for Young Talents" in 2020 and for "ART POWER 100 YOUTH POWER" in 2019.

Li has held the solo exhibition "Liquid Health" at Goethe Open Space, Shanghai in 2019. He has also participated in group exhibitions including: "Spring Rhapsody", KWM Art Center, Beijing, 2022; "Wave Wave", chi K11 Art Museum, Shanghai, China, 2021; "Do Not Black Out", McaM, Shanghai, China, 2021; "USB

Multi-Port Linking Exhibition”, MadeIn Gallery, Gallery Func, QIAO SPACE, in the PARK, Shanghai, China, 2021; “Generation Now”, Kultursymposium Weimar 2021, Eigenheim Weimar, Weimar, Germany, 2021; “Futurism of the Past”, Beijing Contemporary Art Expo 2021 STORY, Beijing, China, 2021; “Looping”, CHAO Art Center, Beijing, China, 2021; “Undefined”, Kiyoshi Art Space, Tokyo, Japan, 2020; “Ensemble Urban”, APSMUSEUM, Shanghai, China, 2020; “Illusive Particles”, MadeIn Gallery, Shanghai, China, 2020; “Sino-Wharf: from Chinatown to Red Internationalism”, OCAT, Shenzhen, China, 2020; “Recommendations of Institutions”, Boxes Art Space, Shenzhen, China, 2020; “Wild Metropolis”, Powerlong Museum, Shanghai, China, 2019; “Advent: Inventing Landscape, Producing the Earth”, Qianshao Contemporary Art Center, Shanghai, China, 2019; “Extreme Mix”, Guangzhou Airport Biennale, Guangzhou, China, 2019; “The Variable and The Generating”, MadeIn Gallery, Shanghai, 2019; “Hunting Cycle”, MadeIn Park, Shanghai, 2018; “Shanghai Hot the Beheaded Six”, Yell Space, Shanghai, 2018; Boundary, SIVA, Shanghai, China; BABEL7, Babelsberger Strasse 52, Berlin, 2018; “Diversity”, École nationale supérieure d'art de Nice – Villa Arson, Nice, 2016.

Meanwhile, Li co-operates the online contemporary art space Slime Engine with Liu Shuzhen, Fang Yang and Shan Liang. Li has been involved in the conception and production of multiple exhibitions of Slime Engine.